IRFU Age Grade Rugby 2011/2012

Game Regulation Variations for Schools & Youths Rugby

Age Category	U13	U14	U15	U16	U17	U18	U19
Max. Match Duration	50 min.	50 min.	60 min.	60 min.	70 min.	70 min.	70 min.
Injury time	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Extra time:	No	No	No	No	No	No	No
Ball size	4	4	4	5	5	5	5
Line out: Pre-grip	No	No	*No	*Yes	Yes	Yes	Yes
Line out: Lifting	No	No	*No	*Yes - on shorts	Yes	Yes	Yes

*** Pre-grip and lifting on the shorts at Junior Cup (U16 Connacht, Leinster & Munster) and Medallion (U15 Ulster) levels.**

Scrum: Push	1.5m only	1.5m only	1.5m only	1.5m only	1.5m only	1.5m only	1.5m only
Scrum: Wheel & reset	45 Degrees & Reset	45 Degrees & Reset	45 Degrees & Reset	45 Degrees & Reset	45 Degrees & Reset	45 Degrees & Reset	45 Degrees & Reset

Must have the same number of forwards in the scrum, if a forward is carded – opposition must reduce numbers – if a back line player is carded no reduction in forwards.
Must have the following format: Full scrum: 3-4-1- in the event of yellow card(s) then 3-4 then 3-2-1 then 3-2

Maul - Use or Lose Application	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Squeeze Ball	Not Allowed	Not Allowed	Not Allowed	Not Allowed	Not Allowed	Not Allowed	Not Allowed
Yellow Card	No	No	No	No	Yes – 7min.	Yes – 7min.	Yes – 7min.
Red Card	Yes – Replace player if necessary	Yes – Replace player if necessary	Yes	Yes	Yes	Yes	Yes

Incidents where players are ordered off (foul play) must be dealt with, as agreed by the Branch.

Substitutes: Front row cover	See Law 3.5	See Law 3.5	See Law 3.5	See Law 3.5	See Law 3.5	See Law 3.5	See Law 3.5
Substitutes: Blood	Yes	Yes	Yes	Yes	Yes	Yes	Yes